

# How to Sculpt a Skull in Clay



Sculpting

Intermediate

12+

Welcome to another Mont Marte art lesson! Today, let's make a skull in Air Hardening Modelling Clay. So grab your Mont Marte Art materials and...

*Let's get into it!*



### Material List

- MMSP0007** Air Hardening Modelling Clay White 2kg
- MMSP0003** Mini Modelling Tools
- Aluminium Foil 10m Roll
- Water



### Step 1: Aluminium Foil Armature

Using the entire roll of Aluminium Foil, squash and roll it up to create a basic skull shape, referring to the images on the last page of this PDF. Make it larger than the actual skull and then with the cardboard roll, tap and compress the foil into size, so that it is around 2cm smaller than the reference image.



**Aluminium Foil is a simple, quick and light material to use for armatures.**



### Step 2: Clay Base

Cut off 2cm thick strips of Clay and wrap them around the Foil armature. Blend the seams together and then smooth the entire skull with your hands and plenty of water.



### Step 3: Nose and Cheek Bones

Pinch the Clay to create a nose ridge. Then push both of your thumbs into the clay under the nose to create cheek bones.



### Step 4: Eye Sockets and Forehead

Gently push each side of the forehead to create little dents. Then push each thumb into the areas where the eye sockets are, move them in circles until you have widened the eye socket to the approximate size.



### Step 5: Temporal Bone

Push your finger into the clay to create a recess where the Temporal bone and Zygomatic bone meet.



### Step 6: Mandible

Create the left and right jaw bones, using the template on the last page of this PDF for size and shape reference. Place them onto each side of the mandible and blend into the chin.



### Step 7: Teeth

Start by drawing a horizontal line where the mouth would be. Then, through that horizontal line draw a single vertical line in the middle. From that you can draw 16 vertical lines on either side, creating the 32 teeth in our jaw. Once you have done that, simply gouge out the edges of each tooth, creating a convex curve. Deepen the grooves between the teeth as well.



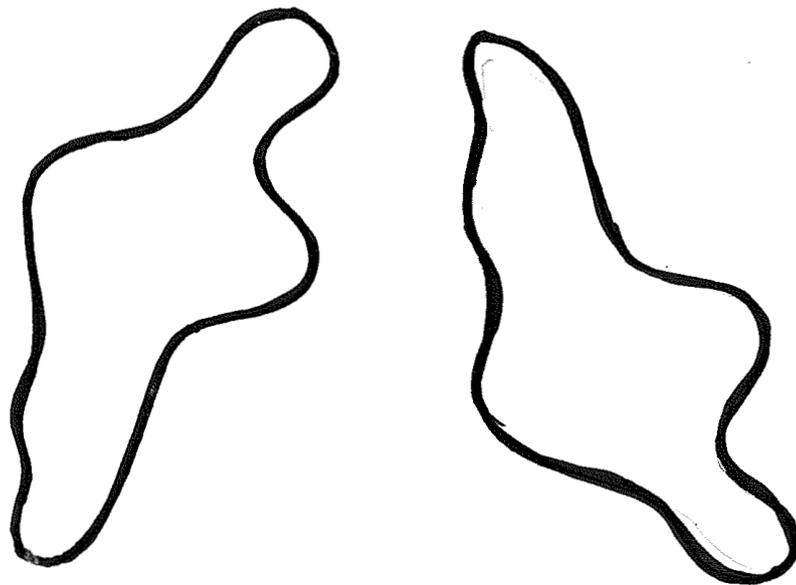
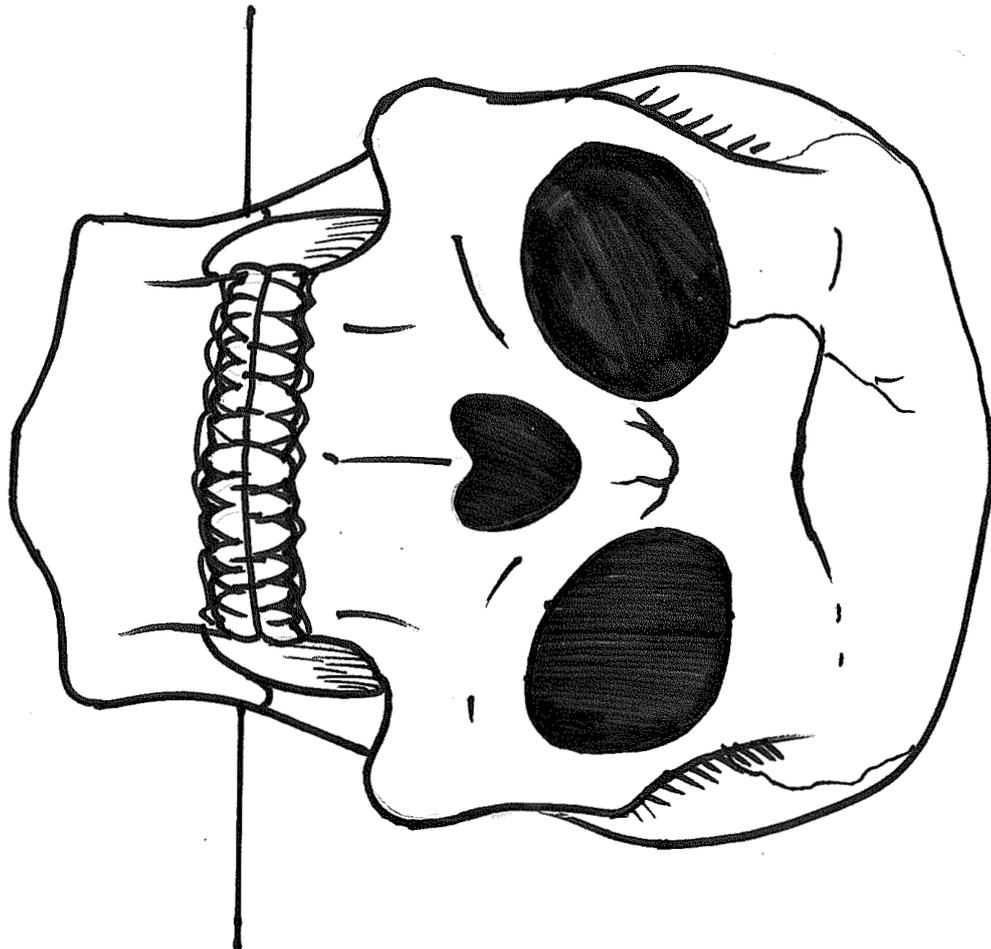
### Step 8: Nose Cavity and Suture Lines

With a Ribbon Tool, gouge out the hole for the nose, leaving a little bit in the middle for the Volmer. Then get a sharp Modelling Tool and draw in the lines on the top and back of the skull.

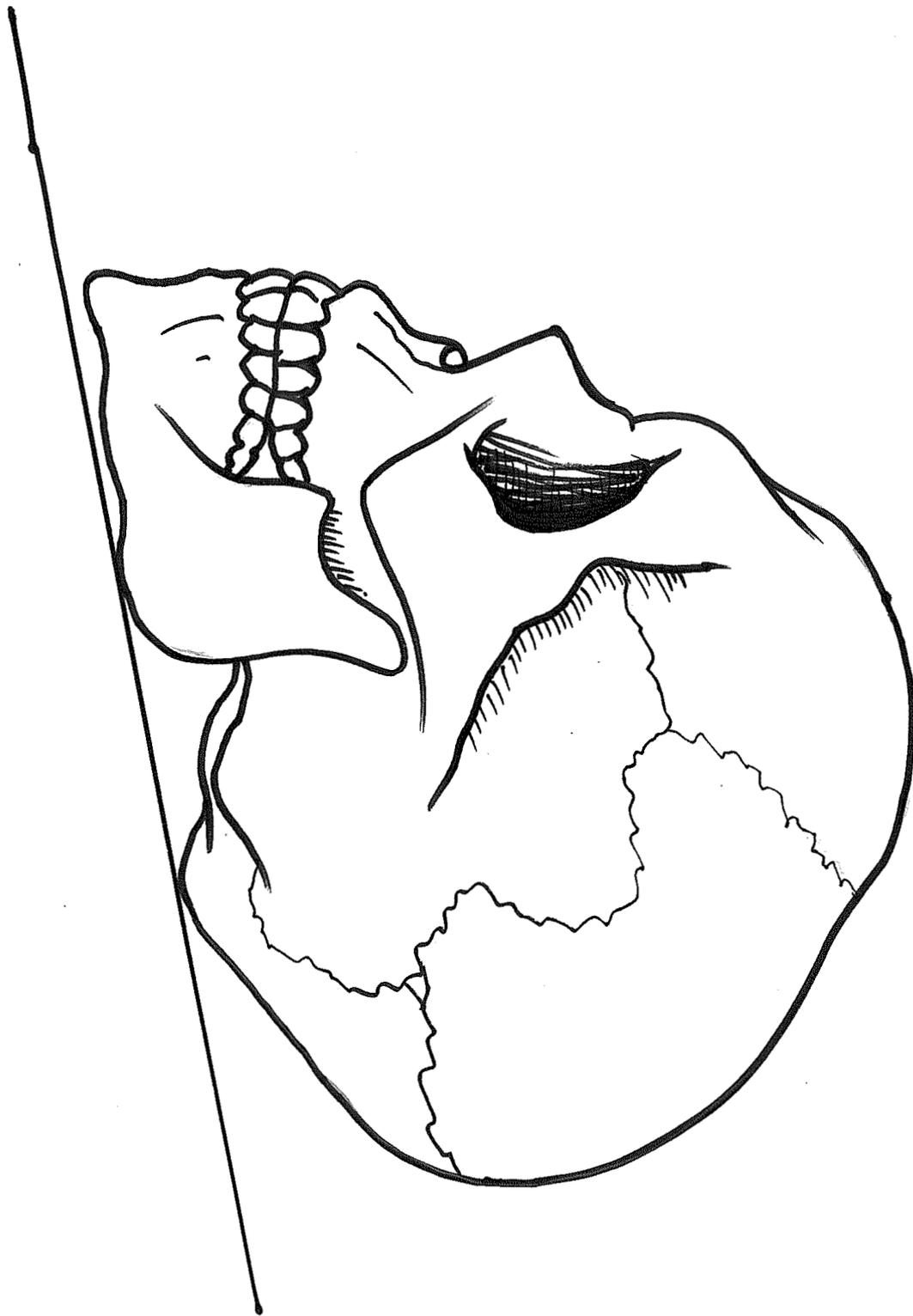
*Keep on Painting*

Until next time...





*mont marte*



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