

# **GAMEMAKER**

TRANSPORTABLE GOAL

## **MODEL NUMBERS:**

GM0064W - GM 4'X6' GOAL  
GM0085W - GM 5'X8' GOAL  
GM0126W - GM 6'X12' GOAL  
GM0217W - GM 7'X21' GOAL  
GM0248W - GM 8'X24' GOAL  
GM0127W - GM FUTSAL GOAL

## **OWNER'S MANUAL**

**PLEASE READ AND FOLLOW THIS MANUAL IN ITS ENTIRETY BEFORE USE. DOING SO WILL PROVIDE HELPFUL HINTS THAT WILL AID IN GETTING MAXIMUM USE OUT OF YOUR GAMEMAKER GOAL.**

**PLEASE VISIT [WWW.GOALRILLA.COM](http://WWW.GOALRILLA.COM) FOR VIDEO INSTRUCTIONS**

1. Do not store in temperatures below 32° F. and above 100° F.-Be aware of keeping your Gamemaker in trunk of cars or garages that could reach these temperatures.
2. If accidentally left at the temperatures above, allow it to reach room temperature before inflating.
3. Do not drag your Gamemaker Goal on concrete, asphalt or gravel.
4. Always use the rollout tarp and follow steps 5 and 6 on page 7 in this manual, whenever storing your Gamemaker Goal.
5. Please make sure to secure your Gamemaker Goal before each use. Stakes on grass, and other soft areas. Sandbags (provided) or water bags (sold separately @ Goalrilla.com) on turf, Gym floors and other hard surfaces.
6. Check bags and all pockets before assembling or ordering parts.
7. Save these instructions and your proof of purchase (receipt) in the event that the manufacturer has to be contacted for replacement parts.

## **Please Do Not Return This Product To The Store!**

**Contact Escalade® Sports customer service department at:**

**Phone: 1-888-USA-GOAL Toll Free !**

**Fax: 1-866-873-3536 Toll Free !**

**E-mail: [Training@escaladesports.com](mailto:Training@escaladesports.com)**

**Mailing Address:**

**Escalade Sports**

**PO Box 889**

**Evansville, IN 47706**



**Please visit our World Wide Web site at: [www.Goalrilla.com](http://www.Goalrilla.com)**

**ON-LINE TROUBLE SHOOTING**

**TECHNICAL ASSISTANCE**

**ON-LINE PARTS REQUESTS**

**FREQUENTLY ASKED QUESTIONS**

**ADDITIONAL ESCALADE® SPORTS PRODUCT INFORMATION**

# **ESCALADE®**

## **S P O R T S**

2L-7552-01

Escalade® Sports products may be manufactured and/or licensed under the following patents.

6419596, 6179733, 5919102, 5071120, 4798381, 4424968, D326128

Additional patents may be pending. One or more of the listed patents and/or pending patents may cover specific product.

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## **WARNING**

**FAILURE TO FOLLOW THESE WARNINGS  
MAY RESULT IN SERIOUS INJURY  
AND/OR PROPERTY DAMAGE**

- Never Play on Damaged Equipment, Inspect Before Each Use
- Not to be Used as a Flotation Device
- Intended For Use By Ages 9 and Up
- Do Not Wear Jewelry, Watches Ect. While Using Product, Objects Can Entangle In Net.

## **ADVERTENCIA**

**EL NO CUMPLIR CON ESTAS ADVERTENCIAS  
PUEDE RESULTAR EN LESIONES PERSONALES  
Y/O DAÑOS MATERIALES.**

- Nunca Juegue en Equipo Dañado, Inspeccione Antes de Cada Uso
- No Debe Ser Usado Como un Dispositivo de Flotación
- Para Uso de Los 9 Años en Adelante
- No use Joyas, Relojes Ect. Durante el Uso Del Producto. Los Objetos se Pueden Enredar en la Red.

### Care and Maintenance

**PLEASE READ AND FOLLOW THIS MANUAL IN ITS ENTIRETY BEFORE USE. DOING SO WILL PROVIDE HELPFUL HINTS THAT WILL AID IN GETTING MAXIMUM USE OUT OF YOUR GAMEMAKER GOAL**

- 1) Do not store in temperatures below 32° F. and above 100° F.-Be aware of keeping your Gamemaker in trunk of cars or garages that could reach these temperatures.
- 2) If accidentally left at the temperatures above, allow it to reach room temperature before inflating.
- 3) Do not drag your Gamemaker Goal on concrete, asphalt or gravel.
- 4) Always use the rollout tarp and follow steps 5 and 6 on page 7 in this manual, whenever storing your Gamemaker Goal.
- 5) Please make sure to secure your Gamemaker Goal before each use. Stakes on grass, sand and other soft areas. Sandbags (provided) or water bags (sold separately @ Goalrilla.com) on turf, Gym floors and other hard surfaces.

## **IMPORTANT CARE INSTRUCTIONS**

**Follow these guidelines to maintain the quality of your Gamemaker goal:**

- Never drag the goal on hard or rocky surfaces
- Be sure to pump all of the air out of the Gamemaker goal before rolling the goal back into the bag
- Do not expose the goal to chemicals such as paint thinner, gasoline and acetone
- Do not use the Gamemaker goal when temperature is below freezing 32°F/0°C
- Do not store the goal below freezing 32°F/0°C or above 100°F/38°C
- To ensure the longevity of your Gamemaker goal, take down and store in bag when not in use – do not leave outdoors overnight or for extended periods of time .



# PARTS LIST

## GM0248W - GAMEMAKER 8'X24'

Part #	Description	Qty.
3A-6073-00	GM FRAME	1
3F-6063-00	NET	1
3A-6071-00	LARGE PUMP	1
2S-9256-00	STAKES	10
4A-7894-00	SAND BAGS	6
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

## GM0085W - GAMEMAKER 5'X8'

Part #	Description	Qty.
3A-6069-00	GM FRAME	1
3F-6060-00	NET	1
3A-6067-00	SMALL PUMP	1
2S-9256-00	STAKES	4
4A-7894-00	SAND BAGS	2
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

## GM0126W - GAMEMAKER 6'X12'

Part #	Description	Qty.
3A-6070-00	GM FRAME	1
3F-6061-00	NET	1
3A-6071-00	LARGE PUMP	1
2S-9256-00	STAKES	6
4A-7894-00	SAND BAGS	4
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

## GM0064W - GAMEMAKER 4'X6'

Part #	Description	Qty.
3A-6065-00	GM FRAME	1
3F-6059-00	NET	1
3A-6067-00	SMALL PUMP	1
2S-9256-00	STAKES	4
4A-7894-00	SAND BAGS	2
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

## GM0127W - GAMEMAKER FUTSAL 2mX3m

Part #	Description	Qty.
3A-6072-00	GM FRAME	1
3F-6062-00	NET	1
3A-6071-00	LARGE PUMP	1
2S-9256-00	STAKES	4
4A-7894-00	SAND BAGS	4
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

## GM0217W - GAMEMAKER 7'X21'

Part #	Description	Qty.
3A-6074-00	GM FRAME	1
3F-6064-00	NET	1
3A-6071-00	LARGE PUMP	1
2S-9256-00	STAKES	6
4A-7894-00	SAND BAGS	4
3A-6066-00	NOZZLE	1
3M-8961-00	ZIP TIES (BLACK)	14*
5A-7958-00	REPAIR KIT	1
3A-6068-00	HOSE	1
2L-7551-00	INSTRUCTION CARD	1
2L-7552-01	MANUAL	1

\*14 extra zip ties use as needed.

# INFLATING THE GAMEMAKER



## **STEP 1:** Transporting the Gamemaker goal onto a level surface.

After carrying (**Do Not Drag**) GameMaker bag to desired location, place the bag on the ground, carefully unzipping the top and front zippers. (**Make sure not to place goal on concrete, rocks, or other rough surfaces**) Roll out the roll up tarp (Containing GameMaker goal, Pump, and Hose) and remove the GameMaker from the clear plastic bag. (You may throw this bag away) A quick setup guide can be found connected to the inside of the GameMaker bag top. Please do not lose it.

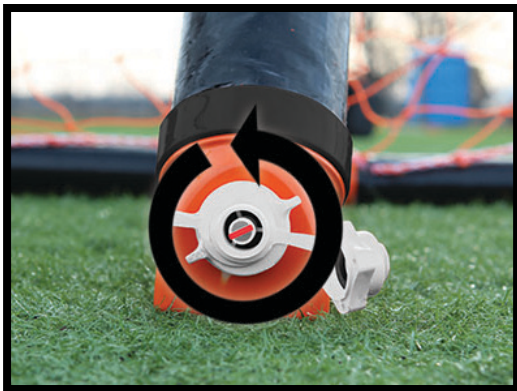


Cantilever

## **STEP 2:** Pre-Inflation Position for GameMaker Goal.

**Note: Models 4'x6', 5'x8' and FUTSAL do not have cantilever.**

Take your GameMaker and spread it out along the ground, making sure that the net is not entangled in any way as shown.



## **STEP 3:** Properly Setting the Valve for Inflation.

To inflate the GameMaker, first unscrew the cap located on the valve of the GameMaker. Then grab the inflation valve (The piece with the red stripe on the top) and push it inward. After doing this, it might be possible to either twist it clockwise or counterclockwise. To inflate the goal, turn counterclockwise and then release. The nozzle should spring outwards. It is now in the inflate position. The valve will remain in this position until it is time to deflate the goal.



## **STEP 4:** Properly Setting the Pump for Inflation.

Take the hose and place it into the "inflate" port on the pump (clearly marked between the handles on top of the pump) and push (snug fit) the other end into the GameMaker valve opening. The top of the pump states which side is for inflation and deflation. **The pump hose does not need to be forcefully inserted into the opening, doing this may damage your valve.**





### STEP 5: Inflating the GameMaker Goal.

Begin pumping to inflate GameMaker. When the pump can no longer be pumped, your goal is fully inflated. Please note that it might be necessary to adjust your GameMaker during inflation, if any kinks form, to allow the air to easily flow through the tubes.



### STEP 6: Setting up your GameMaker Goal.

After the GameMaker is inflated to the desired stiffness, remove the hose, and screw the valve cap back on. With the help 2 people (for larger goals), lift the GameMaker into its upright position.

### STEP 7,8 &9: Securing your GameMaker.

**All GameMakers MUST be secured before use!** If the GameMaker is being used on grass, the provided ground stakes can be used to secure your goal into place. Place stakes along the back and side tubes as close to the corner as possible. On goals with a cantilever/s shown in **figure A**, place stakes along each end of the tube close to the orange plastic caps. If the ground is too hard, sandbags filled with soft sand may be used. Sandbags can also be used to secure your GameMaker when used indoors. Place these bags on the side tubes, back tube, and on the cantilever extension found on larger goals. Waterbags can be purchased from Goalrilla.com.



OR



(Figure A)

Cantilever



### STEP 10: Check Air, Final Check & Clear for play.

After installation, it may be necessary to add more air. If you already removed the hose, simply unscrew the valve cap, reinsert the pump hose into the valve and begin pumping. After the desired stiffness is achieved, remove the hose, and screw the valve cap back on. Be sure to remove pump bag, and hose from play area before use.

# DEFLATING THE GAMEMAKER



## **STEP 1:**

**Before Deflating  
clear the area.**

After use, ensure the goal area is clear of all obstacles and people before beginning the deflation process. **Leave all ground anchors in place.**



## **STEP 2:**

**Deflating the  
GameMaker.**

**Before removing any ground stakes or sandbags**, make sure the area around the goal is clear, and place valve in the deflate position. This is done by pushing in the valve and twisting clockwise. **BEWARE, the valve will be difficult to push in. After the valve is pushed in, air will quickly rush out. Keep face away from valve.** The GameMaker will slowly deflate and collapse onto the ground.



## **STEP 3:**

**Anchor Removal.**

Now that the goal is in the process of deflating remove all ground stakes or sandbags from the GameMaker and set them to the side, making sure that they cannot harm the goal or interfere with anyone involved with the deflation process in **Step 4.**



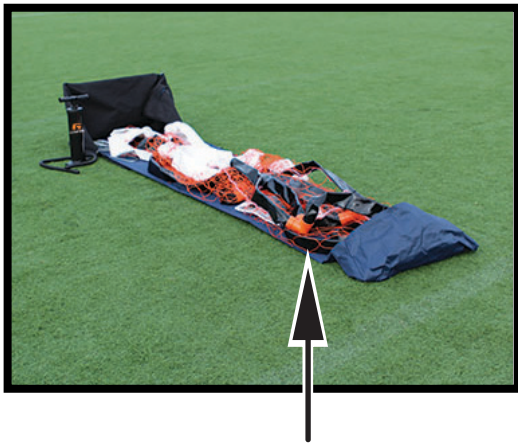


**STEP 4: Properly Setting the Pump for Deflation.**

Remove the pump hose from the “inflate” port of the pump and attach it to the “deflate” port (Located on the opposite side of the pump). The top of the pump states which side is for inflation and deflation. Insert the other end of the hose into the GameMaker valve. **The pump hose does not need to be forcefully inserted into the opening, doing this may damage your valve.** Proceed to pump air out of the goal until deflated, do not forcefully deflate just remove as much air as possible. Remove the hose from the valve, and set it back into the inflate position by pushing in, twisting counterclockwise, and letting it pop out

**STEP 5: Prepping the GameMaker for Re-bagging.**

Taking the rollout tarp from the bag, place it next to the deflated GameMaker. Carefully take the Gamemaker and place one end into the pouch on the end of the tarp. Follow by laying the rest of the tubing along the remainder of the tarp. Then take the pump and hose and lay it sideways on the tarp as close to the pouch as possible. **Failing to use the rollout tarp and following these directions can cause damage to the GameMaker.**



**PLACE PUMP HERE**

**Close Up View**



**PLACE PUMP HERE**

**STEP 6: Re-packing and Storage.**



Carefully roll up the rollout tarp, starting at the pouch end, until it sits comfortably in the GameMaker bag. It is okay to gently push and shift the Gamemaker to achieve a more desirable fit. The bag can then be re-zipped and shut using the Velcro strip. **Use side pouch in bag to store stakes.** The GameMaker is now ready to be stored in a temperature controlled environment. Do not store in a garage or car trunk as extreme temperatures, **especially cold**, can be harmful to the GameMaker.

## 1 YEAR LIMITED WARRANTY

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This consumer warranty extends to the original consumer purchase of any Escalade® Sports Product (hereinafter referred to as the "Product").

**WARRANTY COVERAGE:** Escalade® Sports warrants to the original Consumer Purchaser that any Product of its manufacture is free from defects in material and workmanship. THIS WARRANTY IS VOID IF THE PRODUCT HAS BEEN DAMAGED BY ACCIDENT, UNREASONABLE USE, NEGLIGENCE, IMPROPER SERVICE, FAILURE TO FOLLOW INSTRUCTIONS PROVIDED WITH THE PRODUCT OR OTHER CAUSES NOT ARISING OUT OF DEFECTS IN MATERIAL OR WORKMANSHIP.

Subject to proper installation and normal use, Escalade® Sports warrants, subject to the limitations below, to the original retail purchaser all structural components of the Gamemaker to be free of defects in material and workmanship one (1) year from date of purchase. Game Maker should stay inflated and playable for a period of 48 hours.

Merchandise must be shipped prepaid with a copy of proof of purchase to Escalade® Sports for examination to determine if the Goal needs to be repaired or replaced. Any labor costs, travel expenses and any other charges involved in the removal, installation or replacement of the defective/repaired parts from/to your Goal will be the purchaser's responsibility. Shipping charges for replaced or warranted merchandise sent back to the customer from Escalade® Sports factory must be prepaid by the customer in advance. If not, the replacement shipment will be sent out collect.

Escalade® Sports reserves the right to examine photographs or physical evidence of merchandise claimed to be defective, and to recover said merchandise, prior to authorization of warranty claims. A "Returned Goods Authorization" (RA) number may be required, please call for details (see information below) prior to the return of any photographs or merchandise.

This 1 year limited warranty is expressly in lieu of all warranties, expressed or implied, including warranties of merchantability or fitness for use. Escalade® Sports does not assume or authorize any person or representative to assume for us, any other liability in connection with the sale of our products.

The remedy of repair or replacement stated above is Escalade® Sports exclusive remedy. Escalade® Sports will not be liable for any other damages or expenses which may incur, including but not limited to incidental or consequential damages. Escalade® Sports assumes no other obligations or liability on the part of the purchaser, and Escalade® Sports neither assumes nor authorizes any other person to assume for it any other liability in connection with the goods sold.

This warranty shall not apply in any manner to parts or accessories not included in the original retail package

### NOT COVERED BY THIS ONE YEAR LIMITED WARRANTY

- The Net, Pump and Carry Bag carry a 120 day limited warranty from the original purchase under normal use and proper care.
- Any merchandise subjected to abuse, negligence, improper installation, vandalism, acts of God, alteration of product, attempted repair with anything other than the specific repair kit and any other events beyond the control of Escalade® Sports.
- Shipping charges both ways. Note: Any merchandise shipped to Escalade® Sports collect will be refused.
- Dealer service charges, labor charges and travel expenses associated with replacement of repair of warranty item.

**WARRANTY DISCLAIMERS:** ANY IMPLIED WARRANTIES ARISING OUT OF THIS SALE, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION. ESCALADE® SPORTS SHALL NOT BE LIABLE FOR LOSS OF USE OF THE PRODUCT OR OTHER CONSEQUENTIAL OR INCIDENTAL COSTS. EXPENSES OR DAMAGES INCURRED BY THE CONSUMER OF ANY OTHER USE.

Some states do not allow the exclusion or limitation of implied warranties or consequential or incidental damages, so the above limitations or exclusions may not apply to you. LEGAL REMEDIES: This warranty gives you specific legal rights, and you may also have other rights which may vary from state to state.

### WARRANTY GUIDELINES IS REQUIRED FOR ALL WARRANTY CLAIMS

1. Proof of Purchase (original retail purchaser) is required for all warranty claims.
2. Call or write Escalade® Sports to receive a Return Authorization (RA) # and determine specific needs. Phone: 1-888-USA-GOAL / Warranty Dept. or Write Escalade® Sports at: Escalade® Sports -P.O. Box 889, Evansville, IN 47706 -Attn: Warranty Dept. or E-mail us at: [customerservice@escaladesports.com](mailto:customerservice@escaladesports.com)