

DRUNK STONED STUPID [A PARTY GAME]

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10 9 8 7 6 5 4 3 2 1

HOW TO PLAY

CLASSIC RULES Best for players who hate their friends.



One player reads a card aloud. They are now the judge.



Everyone says who in the group deserves the card and why. You do not want to be tagged with the card.



The judge decides who gets the card. This player keeps the card and loses a point (-1).



Each round has a new judge, whoever is sitting to the left of the previous judge.



When a player reaches negative 7 points (7 cards) the game ends and that player is declared the loser. There are no winners.



Each player in the group now reads aloud all of the cards they have been tagged with.

HOW TO PLAY WITH ADDED PUNISHMENT CARDS *Best for players who want to punish their friends.*



Put the punishment deck facedown next to the deck of Drunk Stoned or Stupid (DSS) cards.



One player reads a DSS card aloud. They are now the judge.



Everyone says who in the group deserves the card and why. You do not want to be tagged with the card.

4

The judge decides who gets the card. This player keeps the card, loses a point (-1), and flips over a punishment card. Whatever this punishment card says, that's what they have to do for the next round.



Each round has a new judge, whoever is sitting to the left of the previous judge.

6 Whenever a round ends, the current punishment card is returned to the bottom of the deck and the loser of that round now must flip over a new punishment card and do whatever it says for the next round.



When a player reaches negative 7 points (7 cards) the game ends and that player is declared the loser. There are no winners.