

- If you choose a card that may not apply to most players, or you just really don't like it, feel free to choose another.
- Some cards ask you to describe "Your Favourite...." such as "Your Favourite Teacher." If you're not currently in school, you could describe one from your past—just be sure to use the past tense.

- Some of the words might not apply directly to you, and that's when you really have to get creative. For example, if the word is Pet and you don't have one, you could refer to a pet you used to have and say, "Mine was too loud." You could even refer to someone else's pet: "My neighbour's likes to visit."

Helpful Hints:

The player with the fewest TMI cards after the end of the game is the winner! In the case of a tie, all players with the fewest TMI cards win! Alternatively, vote on the player who gave the best clues during the game to be the *real* winner!

Winning:

The player in the Hot Seat then answers the question on the TMI card. **Don't respond with a one- or two-word answer for these—explain your answer to your group for maximum embarrassment!** Be sure to encourage (or pester) the player in the Hot Seat to share more about their TMI prompt for the funnest results! That player keeps the TMI card, and play then moves on with the player to their right becoming the player in the Hot Seat who guesses.



TMI Cards




 GPO2B

Contents:
 400 Guess Words on 200 Cards,
 100 TMI Cards,
 Card Concealer,
 Rules.



Object:

Figure out the Guess Word on the card in the fewest number of clues!

Play:

Decide on how many rounds you want to play. We recommend 3 rounds (a round consists of each player having a turn in the hot seat) for your average gameplay, but you might want more or less rounds depending on the time you have to play and the number of players.

Pick a player to be in the Hot Seat first. The person to the left of that player should pick a Guess Word card from the box, put the card in the concealer folder, look at the Guess Word, and pass the concealer and card to the next player until all players (minus the player in the Hot Seat) have seen it.

The player in the Hot Seat then asks the person to his or her left: **“What’s Yours Like?”** The player answers with a word or phrase that describes what theirs is like.

The Catch?

Players will be describing what their version of the Guess Word is like with truthful, yet clever, answers. Don’t be too specific or the player in the Hot Seat might guess the word too easily!

For example, if the Guess Word is *Hair*, players might say:

- Mine is long and straight.
- Mine looks just like my dad’s.
- Mine was really wet last night.
- My brother’s is much longer than mine.
- Mine is always a mess.
- Mine is easy to care for.
- Mine looks the same as it did 10 years ago.
- In school, mine was wild.



Guess Word Cards

NOTE: Descriptions should be creative and fun! Information that is too literal or too vague will not be fun. For instance, some not so fun clues might be:

- Mine is blonde.

This is way too literal and easy to guess. A better clue might be:

- Mine is the same colour as my mother’s.

- Mine falls out in my brush

This is way too literal and easy to guess. A better clue might be:

- I sometimes lose mine in the bathroom.

- I like mine.

This is too vague—there are so many things you could like. A better clue might be:

- I like that mine is soft and smooth.

- Mine is pretty.

This is too vague—anything could be pretty. A better clue might be:

- My husband told me mine was pretty yesterday.

The player in the Hot Seat may choose to guess or they can ask the next player to give them a clue. One guess is allowed per clue.

Play continues until 5 clues are given or the player in the Hot Seat has guessed the word. If the player in the Hot Seat still doesn’t know what the word is after 5 clues, the Guess Word is revealed and the player draws a TMI card.

Instructions Continued